Criteria C Development

My Criteria C Notes:

* Project Structure, modularity, maintenance, // development
  + Model, Db, View, Utils, logic
* Model (forgotten before)
  + constructor override
  + private constructor
* // development
  + Mockup
* Inheritance
  + Model DbId
* Abstraction and polymorphisme
  + DbgMe and DbgMeAsStr in Model
* Main parameters, testability, maintenance
  + Test Mode in Main
* Test
  + Unit test (Unit test by AI / chaptgpt forgotten)
  + Assert
* Homeview
  + Actionlistener, override
  + List iteration
  + Array direct access
  + UI buttons…
* Mockup
  + List iterate, add ,remove,update
* Comments : readability and understandibility
  + For classes, variables, functions
* Third party class for combo object
* [Navigation and AppStatus](Navigation%20and%20AppStatus)
* Navigation unit test
* Base View abstraction, inheritance, polymorphism

Data structure: arrays, collections… justify choice

Algorithmic: flag, accumulator, early break or return, iteration and conditions

OOP: abstraction, polymorphism,inheritace,encapsulation

Concurrency

Listener/event

Modularity package, library, modules

Test: integration, unit

Maintenance

Readibility

Performance

Scope and lifetime

Private, public , protected

Static, constant, immutable

DB transaction, SQL, connection , list as return queries, insert/retrieve